

## Game announcement - Towers and Powers coming this December on PS VR2!

We are very excited to reveal *Towers and Powers* for VR players around the world!

More deets below, but in TL;DR, *Towers and Powers* is a tower defense game made for VR in which you organize, oversee and bolster the defenses of your people against dark forces from a god perspective, delivering your divine interventions in multiple ways!

The game will be released on Dec 15 on PlayStation (VR2), Steam, and Meta (App Lab). We will also participate in Steam Next Fest from October 9 to 16 with a demo, which is already available to download on Steam. For the full release, review/content keys will be sent closer to the launch. Let me know if you'd like to be included in the list for keys!



Very important "sidenote" to whom it concerns: if you wish not to receive future public updates about our games, there's an unsub button below.

Next is a (short-ish) rundown of what *Towers and Powers* will be all about!

## **Towers and Powers**

Gameplay Teaser <https://www.youtube.com/watch?v=FTO3ELABEwM>

*It's time to be a god! Save your residents and keep their islands from falling to your enemy. Towers and Powers is a VR tower defense game where you organize, oversee and bolster the defenses of your people with your divine interventions!*

*In Towers and Powers you'll find yourself in an ancient land surrounded by a beautiful landscape, elegant buildings, mythical creatures and... chaos! These gorgeous places are under attack! As one of the gods, you'll have to save your residents and keep their islands from falling. But the rules forbid you from intervening directly... So what can you do? Only one thing is left: take your powers in your hands!*

*Create your own teams of peasants, priests, warriors and magicians, decide which buildings they need, use your powers to defend allies and trap foes. Awaiting you on your island you'll find economic and military tasks to accomplish, exciting battles and travels to undertake, and loyal worshippers, cruel enemies and monsters to encounter. Are you ready to start your divine journey?*

- Tower defense in VR!*
- Play standing or sitting, alone or with your cat next to you!*
- Inspect the battlefield from every perspective!*
- Build towers that combine different types of units!*
- Use your units not only in towers but also on battlefields!*
- Accumulate mana and cast spells with your very own hands!*
- Build barricades to hold back enemies!*

*Become an ancient god!*

Store links, trailers, assets, etc. in Press kit

[https://drive.google.com/drive/folders/1n20M1fDkS-d6Sio2\\_6jP43gV9niA\\_f1k?usp=drive\\_link](https://drive.google.com/drive/folders/1n20M1fDkS-d6Sio2_6jP43gV9niA_f1k?usp=drive_link)

### **About VRKiwi**

VRKiwi is a VR game studio and publisher. Our first VR game Cave Digger was released as a Steam demo in 2018. We decided to continue to publish Cave Digger ourselves with new content updates and platforms, and over the years, we have grown to be the largest VR game developer-publisher in Finland (at one point, Cave Digger reached 2nd place just behind Beat Saber in the Meta Store list of monthly most-sold games). Inspired by the success of Cave Digger, we continue to do new games and we also do publishing for other devs. We love to join with fellow devs to bring great games to players around the world!

Link tree <https://linktr.ee/vrkiwigames>